

# Intro to concurrency / parallelism with Python

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# Why discuss Python?

- Python is popular in heliophysics
  - Other languages scale better (Go, Haskell)
  - Concepts learned in Python apply to other languages
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- Let's review some basic terminology with informal examples

# Concurrent / Parallel

- **Concurrency example: Air traffic controller**
  - Many planes in the air
  - Can direct one plane at a time
  - Planes can be handed off to other controllers on other frequencies
  - Planes let controller know when done with flight leg
- **Parallel example: Aircraft pilot**
  - Keeps critical gauges in view, ears on radio, reacts immediately
  - Has to keep all critical parameters in balance to avoid loss of control
  - Operates control surfaces simultaneously for desired flight path

# Pipelining

- Example: JIT supply chain management – automotive assembly
- Many different vendors and parts needed to build a car
- If we wait too long to order a part, vendor can't supply them fast enough
- If we order too many parts at once, we can't store them all

# Concurrency example: media file processing

- Let's say Spotify decides it wants to reprocess all its media files with a new streaming codec (better quality & efficiency, say)
- Spotify decides it wants to do A/B testing with its most demanding classical music listeners, rather than convert all files at once (too expensive)
- We will use off-the-shelf tool (FFprobe) known to run robustly with many media types and corrupted files to find music of the desired Genre and Artists
- No compilers needed, just pure Python and the FFmpeg executables
- This is less efficient, but fastest to deploy

```
from pathlib import Path
import asyncio # built into Python
```

```
async def main(path: Path):
    async for meta in probe.get_meta(path.iterdir()):
        filename = meta['format']['filename']
        artists = [s['artist'] for s in meta['streams']]
```

```
async def get_meta(files: Iterable[Path]) -> AsyncGenerator
    futures = (ffprobe(file) for file in files)
    for future in asyncio.as_completed(futures):
        meta = await future
        yield meta
```

# Pipeline dataflow management: Queues

- Sometimes we let data flow constrain resource usage
- Process each blob of information as it's needed
- Queues can be part of the pipeline, to manage resources

Example: N CPU cores—for CPU-bound tasks, there is usually little benefit to running more than N tasks

- Running too many CPU-bound tasks leads CPU to thrash with context switching, use excessive RAM
- Queues can be used with pipelines to set a fixed number of concurrent tasks (e.g.  $N_{\text{task}} = N_{\text{cpucores}}$ )

```
import asyncio # built into Python
from pathlib import Path
```

```
async def main(path: Path):
```

```
    q = asyncio.Queue()
```

```
    for filename in path.iterdir():
```

```
        await q.put(filename)
```

```
    tasks = [asyncio.create_task(convert(q)) for i in range(4)]
```

```
    await q.join()
```

```
    await asyncio.gather(*tasks, return_exceptions=True)
```

```
asyncio.run(main(Path('~ / Music').expanduser()))
```

```
async def convert(queue: asyncio.Queue, cmd: Sequence[str]):  
  
    while True:  
        file = await queue.get()  
        cmd += file  
        proc = await asyncio.create_subprocess_exec(*cmd)  
  
        ret = await proc.wait()  
  
        if ret != 0:  
            print(f'{file} conversion failure', file=sys.stderr)  
  
        queue.task_done()
```

# Coroutines vs. ThreadPool vs. ProcessPool

- Coroutines in Python are managed by a single thread
- Coroutines can launch processes e.g. `asyncio.create_subprocess_exec`
- Some tasks are more amenable to `concurrent.futures.ThreadPoolExecutor`
  - Launches up to a specific number of threads
  - Heavier weight (RAM, CPU) than coroutines in many cases, but may be easier/more suitable
- Other tasks are suited for `concurrent.futures.ProcessPoolExecutor`
  - Similar API to `ThreadPoolExecutor`, yet the most heavyweight in overhead

# My goals

- To understand benefits from concurrency, need to work with some practical examples (see reference slide)
- Don't have to run to Go, Haskell, C++ for things that can be done in Python
- Best language can be one you program fastest in, if it doesn't have too many performance, code style or licensing downsides

# Python concurrency example repos

These are real working code

The repos are all under <https://github.com/scivision>

- findssh
- asyncio-subprocess-examples
- asyncio-subprocess-ffmpeg
- Pyfindfiles
- gitMC